



CITY OF NORTH SALT LAKE

Parks, Trails, Arts & Recreation Advisory Board

PARKS, TRAILS, ARTS & RECREATION ADVISORY BOARD MEETING NOTICE & AGENDA

August 23, 2022

6:00 p.m.

Posted August 18, 2022

Notice is given that the Parks, Trails Arts & Recreation Advisory Board of the City of North Salt Lake will hold a regular meeting on August 23, 2022 at 6:00 pm at the NSL Public Works building, 642 North 400 West, North Salt Lake, Utah. Some members may participate electronically. The following items of business will be discussed; the order of business may be changed as time permits.

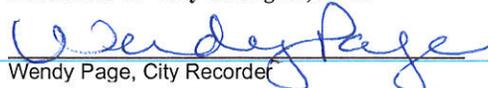
- 1) Welcome and Introduction
- 2) Approval of Minutes from June 28, 2022
- 3) Public Works Updates
 - a. Discussion on Eaglewood Village Pond
 - b. Discussion on the Tennis Court Resurfacing Bid
 - c. Discussion on the Proposed Purchases of Playground Equipment
 - d. Discussion on Water Conservation and Tree Planting Plan for City Properties
 - e. Discussion on a Dog Park
- 4) City Council Updates – Councilmember Ted Knowlton
- 5) Chair Updates – Review of New Policy for Stipends
- 6) Discussion on 9/11 Day of Service Project – Camille Thorpe
- 7) Discussion on City Trail Improvements
- 8) Event Updates
 - a. Liberty Fest – Review
 - b. NSL Reads – Kris Pepin
 - c. Photo Contest – Dallas Golden
 - d. Halloween Fun Event
 - e. Family Bike Ride
 - f. Other items: Annual Juneteenth Celebration, Including More Art, etc.
- 9) Review Action Items
- 10) Adjourn

The public is invited to attend all public meetings of the City. If you need special accommodations to participate in the meeting, please call the City offices at (801) 335-8700. Please provide at least 24-hour notice for adequate arrangements to be made.

Notice of Posting:

I, the duly appointed recorder for the City of North Salt Lake, hereby certify that the foregoing agenda was posted on the Utah Public Notice website, at city hall, and sent to the required newspapers this 18th day of August, 2022.

Dated this 18th day of August, 2022.


Wendy Page, City Recorder

