



CITY OF NORTH SALT LAKE

REDEVELOPMENT AGENCY (RDA) NOTICE & AGENDA JUNE 20, 2023

Notice is given that the City of North Salt Lake Redevelopment Agency will hold a meeting on **Tuesday, June 20, 2023 at 8:00 p.m.** or as soon thereafter as possible immediately following the 7:00 p.m. City Council meeting. The RDA meeting will be held in the City Council Chambers at City Hall located at 10 East Center Street, North Salt Lake, Utah. Some members may participate electronically.

The following items of business will be discussed; the order of business may be changed as time permits.

REGULAR SESSION – 8:00 p.m.

1. Introduction
2. Consideration of **Resolution RDA 2023-03R**: A Resolution to Allow Hatch Park Funding from Redwood Road and HWY 89 RDA Project Areas
3. Public Hearing and Consideration of **Resolution RDA 2023-04R**: A Resolution Adopting the Final RDA Budget for the Fiscal Year 2023-2024
4. Approval of Redevelopment Agency Meeting Minutes of May 2, 2022
5. Adjourn

This meeting has an option to attend electronically via Zoom, with joining information below:

Topic: June 20, 2023 RDA Meeting

Time: June 20, 2023, 7:00 PM or as soon thereafter as possible immediately following the City Council work session meeting.

Join Zoom Meeting: <https://us02web.zoom.us/j/87561762830>

Webinar ID: 875 6176 2830

The public is invited to attend all Redevelopment Agency meetings. If you need special accommodations to participate in the Redevelopment Agency meeting, please call the City office at 801-335-8709. Please provide at least 24 hours notice for adequate arrangements to be made.

Notice of Posting:

I, the duly appointed City Recorder for the City of North Salt Lake, hereby certify that the foregoing agenda for the **Redevelopment Agency** meeting to be held **June 20, 2023** was posted on the Utah Public Notice Website:

<https://www.utah.gov/pmn/>, City's Website: <https://www.nslcity.org>, and at City Hall: 10 E. Center St. North Salt Lake.

Date Posted: June 15, 2023

Wendy Page, City Recorder

